Price -			
PROJATERTOVED FOCKERSE & 2000/08/08: CIA-RDP96-00781 ROPGE 013,00001-0 1300			
DATE: 30 Jan 67	SANCTUARY	~	
SESSION: 01	TARGET:	1367	
SOURCE: 079	FINISH:	1347	
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COOPDINATE 1/1/225/299667			

FRONTLOAD:

11 OR, ITS BEEN A While SINCE YOU PRACTICED YOUR reloxation EXERCISES, SO Take Your time and prepare yourself.

NOTES:

() No STATED or Known inclemencies D) Chilly but not cold. 34 new Snowfall, Cloudy.

DRAFT:	
TYPING:	
PROOF:	
60420000000000CT	•

OPS:

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- 2. (S/NF/SK) The target was the Devil's Tower in Wyoming. Perhaps best known for it's role in the hit movie, "Close Encounter's of a Third Kind", this tall monolithic natural stone outcropping dominates the high wyoming terrain in this area. Roughly conical in shape, its flat top and striated lines present an almost mystical appearance in the chaparral country and nearby forest.
- 3. (S/NF/SK) Source moved quickly to a site of rolling hills and windy terrain where the air was either too dry or too cold since it, "hurt my lungs, its harsh, dry". There, according to Source, was a large rounded structure at this site which was. "stony, hard, blocking, natural, dividing one part from another". At this point, Source apparently found little else to report on pertaining to this structure and chose to move to something else in an attempt to locate something of possibly more interest. This other thing appeared to be a town, "modern, producing, marketing, with the smell of "yuck" burning, big heat, placing hard things into the heat for a while, big fires, dirty". It should be noted that in this area there are towns within a two hour driving distance that are basically mill towns and used to smelt the natural ore found in this area. Still not satisfied. Source move to something more sinister and began describing, "special areas, railings, circular, things go in there to make things occur, domed shaped rooms, cold, testing, controlling, innovative, shiny, new with people working around it". None of the other items described are located near the actual target, a fact duly reported by Source. A subsequent check found that in the area there are several US Defense missile silos.

EVALUATION: (6)

2

- + 444775/298667
- MOVEMENT, CIRCUlar, I'M OUTSIDE, ROlling Hills, WINDY, RED, CIRCLE, DEPTH, DEEP
- DESCRIBE THIS THING YOU CALL DEED.
- * BLACK, HOLE, NATURAL, CONDITIONING
- CONDITIONING RAW DATA
- MATURALLY MADE, PEOPLE BENDING OVER WORKING, DEOPLE
 HAVE TO GET USED TO IT TO BE THERE, CONDITTIONAL, BREAKING,
 DIVIDING, NATURAL, HARD, STONY, HARSH, BLOCKING, ONE
 PART FRUM ANOTHER, SEPARATING DIVISIONS, PROHIBITED,
 NOT TO ENTER ONE SIDE, STONY, BIG HARD, RAW, HURIS
 ME, HURIS MY THROAT
- A TELL ME ABOUT THIS THING THAT HURTS
- * IN THE AIR, HURAS ME, HARSH, DRYNESS, IT HURAS ME
- TELL ME ABOUT THE AREA
- HARSH, PEOPLE, LIVING, WORKING, CONDITIONING, PRIVILEDGES
 FOR MOVEMENT, OFFICIAL, VERY BUSINESS LIKE, Some Deople
 WEAR CERTAIN CLOTHING TO SHOW MEY CONTROL The MOVEMENT
- A CERTAIN CLOTHES RAW DATA
- * UNIFORMS, TO SHOW THEY are controlling
- UNIFORMS RAW DATA
- BLACK, dark BELTS, HATS, STAMPING, LOOKING OVER, ALLOWING THE MOVEMENT, AWALL, A WALL

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3

- TELL ME ABOUT THE WALL
- HUGH, WHITE, MASSIVE, DIVIDING LAND, REPRESENTING A FORCE, HISTORY OF DIVIDING UP, SO COLD LOOKING, PEOPLE WORKING, LONELY PEOPLE, NOISE, HISSSSS,
- D GO TO THE SOURCE OF THE NOISE DESCRIBE
- * HUMMMM, CITY, NEARBY CITY, BUZZING, HUMMING,
- TELL ME ABOUT THE CITY.
- MODERN, PRODUCING, MARKETING, HARD, THE CITY IS MODERN, PEOPLE CONTROLLING MACHINERY, I SMELL, YUCK, BURNING, BIG HEAT, PLACING HARD THINGS INTO HEAT FOR A WHILE. THIS IS WHAT THEY DO. IN BIG FIRES, I SMELL IT, DIRTY, DIRTY,
- CONTINUE TO TELL ME ABOUT THE ATERA
- MODERN, PRODUCING THINGS, CITY IS A Way from wall, people working beard, laboring, history, dividing people, history of the stony, separating people. The women are dress to For work, Raggets Looking, Not modern, laboring so Hard, Hard work, People Look simple, work is for making, secinc, stopping, large area,
- DESCRIBE NOW THE THING THAT INTEREST ME
- * OK, I SEE, HARD, MAN MADE, HARD WITH -- WHAT THE PEOPLE MAKE IS THIS, MODERN, FLYING, HARD, ITS WHAT THE DESPLE DO, ITS VERY MODERN, MADE FOR FLYING, SWIRLING OBJECT, TOSSING, TURNING, SPECIAL ARCED OFF WITH A SIGN I CAM'T READD, FLAT
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- * FENCING ATTOUND A SPECIAL area, RAILING, CIRCUlar, Brown, a lot of THINGS GO on in There to make Something occur, people do work, a lot of machinery, Blasting, longe nowses, Loud, area is special, Secluded, people don't watch what goes on here
- D SWIRLING OBJECT
- * BIG Hard, fiery reound, pop-pop-pop-, power,
- D Continue to DESCRIBE The UBJECT
- man made, very BIG, high powered, its in The Special area, people working to better to make a Thing occur to make it 60
- I TELL ME MORE ABOUT THE SPECIAL AREA
- Hard work, manual when people are funshed working may bring it here, its tinished
- TEU ME ABOUT INSIDE
- * Bib, large, domed shaped rooms, cold, airy rooms, men working in The rooms, cold,
- + GIVE me some words that describe The function here.
- BLASTING, HEATING, HARD WORK, JUNCTIONING, OPERATING, MAINTAINING, CONTROVING, CONDITIONING, RINGING, TESTING, DEFINITELY TESTING, TESTING MACHINERY,
- You may ask The PEOPLE FOR MORE WORDS

- * INNOVATIVE, SHINY , BRAND NEW
- D CONTINUING TO ACCESS THE PEOPLE
- TRANSPORTING BIG BOXES, BIG ROOM, I'M IN A LAYGE ROOM, MEN LIFTING, LOADING, UNLOADING
- A Focus on the INSIDE OF THE BOXES
- * HEAVY, SHARP, SHINY, FOR TIZANSPURTING,
- D TELL ME ABOUT THE BIG 1700M
- DESPIE DRIVE IN AND OUT, PICK UP The BOXES, COLD
- D PAUSE, 60 UP IN The air & LOOK Down TELL ME WHAT
- AN OLD CITY, DITCTY, The SHELTERS, THE HUGH DOMED SHAPED, TRENGT, THEY are part of The CITY, A DIZYNESS, The CITY IS DIZY, PEOPLE, OLD SECTION AND DIVIDING OF....

RETURN TO YOUR Sanchary 13 46

at first I felt I was and the and hurt my voice. I Dio not know whether it was hit or rusping. I had a willowing effect. I then felt I was hovering over a black big hole and I could feel the vest depthiess of the whole, I then fell I came upon a large white stone which had the purpose of blocking, dividing, I perced people moving and I rended men working maybe in unition. I felt as though this large white stone Represented a wall and had some not of history h et. I then felt that city was rearly I ploated to the city. I must of been in an old pectral of the city people worked so hard. I could profile fire. I pend the work hed something I kept getting the feeling of a factory and burning and fire and blenting.

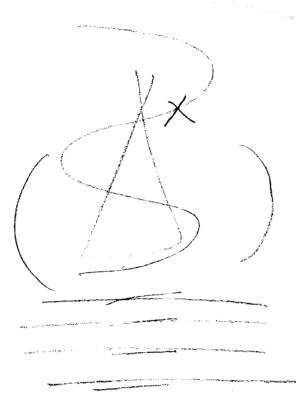
Thow I felt that the store large stone bood something to do with history and maybe a war, I kept getting the feeling of separating peoples on purpose, I pursed the men in uniforms (I think) controlled the movement of people + through IN Y out pussed the stary.

relite men working in conform watch rople

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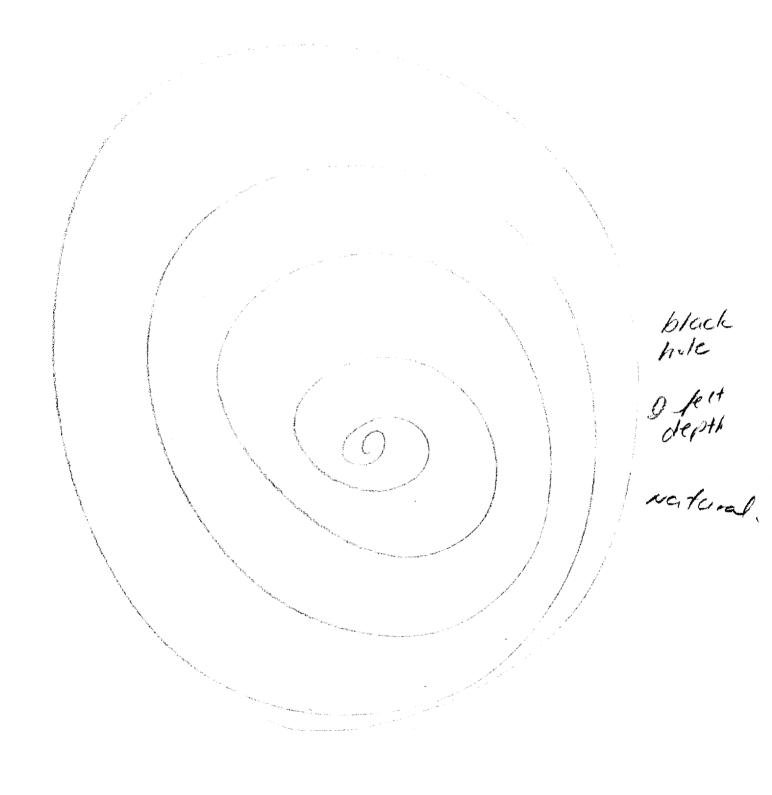


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